Introduction to Radioastronomy: Observing techniques



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Observing ...

In radio astronomy

Noise

is always a big issue

Problem No.0

human made noise
(= 'Civilisation')



Radio interference by human activities (electric power, electronic devices)

→ search a radioquiet site

Sources of radio noise

- Radio communications and radio control → reserved frequency allocations for radio astronomy
- ... also: harmonic emissions from these transmitters
- Electric power lines: harmonics of 50 Hz go well into LF
- Fluorescent lamps: noise up to HF
- Old television sets and computer screens: harmonics of horizontal sweep oscillator (15625 Hz) cause 'gurgling' up to 50 MHz
- Switched power supplies (YOUR computers) make a hash up to 50 MHz
- Pulses from computer circuitry (clocks now near 1 GHz; NB: a pulse with a rise/fall time of 0.1 ns makes noise up to 10 GHz)
 ... weak, but they are there

Problem No.1: Noise

- Celestial signals are incoherent (noise-like) signals!
- Usually there is no modulation Exception: pulsars! the Crab blinks with about 30 Hz ('purrrr') at all frequencies



Quantities (all per unit frequency)

- Power P received by the antenna
- Flux F (or: spectral flux density S)

 $P = A_{eff} * F / 2$

dipole picks up only linearly polarized radiation! Unit of flux: 1 Jy = 1 Jansky = 10⁻²⁶ W/m²/Hz

• Intensity I (or: surface brightness B) I = F / Ω_{source}

Blackbody radiation (I)

- All bodies (solid ... gaseous) emit electromagnetic radiation determined by their temperature
- This is approximately described by the blackbody radiation

$$I_f(f) = B_f(f,T) = \frac{2hf^3/c^2}{e^{hf/kT}-1}$$

is the intensity per unit frequency interval

Blackbody radiation (II)



Blackbody radiation (III)

- Frequency of intensity maximum (Wien 1894) $\frac{hf}{kT} \approx 3$
- Integral over all frequencies (Stefan 1879, Boltzmann 1884)

 $\pi B = \sigma T^4$ $\sigma = 5.669 \ 10^{-5} \ \text{erg cm}^{-2} \ \text{s}^{-1} \ \text{K}^{-4}$

Blackbody radiation (IV)

• At radio frequencies and for most conditions

$$\frac{hf}{kT} \ll 1$$

 Hence one can use the Rayleigh-Jeans approximation

$$B_f(f,T) = \frac{2hf^3/c^2}{e^{hf/kT} - 1} \approx \frac{2kf^2}{c^2}T = \frac{2k}{\lambda^2}T$$

- With λ in meters and intensity in Jansky

$$B_f(f,T) \approx \frac{2760}{\lambda^2} T$$

Temperatures ...

 Antenna Temperature: is the temperature of a resistor giving the same power of thermal noise as the power received by the antenna:

$$P = k T_A$$

 Brightness Temperature: the temperature of a body giving the same intensity of thermal noise as the observed (deduced) intensity:

$$I(f) = B(f, T_B) \approx \frac{2760}{\lambda^2} T_B$$

Effective area of an antenna

• Universal formula: $A_{eff} \approx gain * \lambda^2/4\pi$

- Single half-wave dipole: $A_{eff} \approx 0.13 \ \lambda^2$
- Yagi-Uda or Helix: $A_{eff} \approx gain * \lambda^2/4\pi$
- Parabolic dish $A_{eff} \approx \pi (diametre/2)^2$
- Large array of antennas A_{eff} ≈ physical area

Efficiency = $A_{eff}/A_{geom} = 0.5 \dots 0.9$

Communications link: Friis' formula



 $= \pi B(T_{\odot}) * R_{\odot}^{2}/d^{2} * A_{eff}$ geometr.dilution
flux F

Friis' formula

• Flux at receiver

 $F = P_R/A_{eff} = EIRP/L * G_R/A_{eff} = EIRP/4\pi d^2$

• i.e. EIRP = luminosity

• N.B.: L would also include other propagation losses (ionosphere, atmosphere, ...)

Friis' formula in dB

- $P_R = P_T + G_T + G_R + L$
- ESA-Dresden: f = 12 GHz, G = +42 dB
 - TV satellite (bandwidth 10 MHz):
 - EIRP = +52 dBW
 - d = 36000 km → L = -205 dB
 - → P_R = +52+42-205 = -111 dBW = -81 dBm = +29 dBμV

- Sun (T=12000 K, R=7 10⁸ m, cont. → 1Hz BW)

- EIRP = +40 dBW/Hz
- d = 1 AU = 1.5 10¹¹ m → L = -278 dB
- → P_R = -195 dBW/Hz, F = 3.6 10⁶ Jy

Detection?

- Depends on Signal-to-Noise ratio S/N because there is no receiver or no system which does not produce noise on its own!
- While a daring optimist might accept S/N = 1 for a detection, a more cautious person would demand at least S/N > 3 or more if faced with a crucial situation or to be absolutely sure!

What determines the detection limit? ... Noise!

- The **receiver** produces thermal noise
- The **antenna** receives thermal noise from the sidelobes (ground clutter, spill-over)
- The sky has some thermal emission (Earth atmosphere)
- The 3K cosmic microwave background

Thermal noise

Power emitted in bandwidth Δf : P = kT Δf

Room temperature $T_0 = 290$ K: $kT_0 = 4.00 \ 10^{-21}$ W/Hz = -204 dBW/Hz

Hence:

- Satellite (single signal in 8 MHz receiver BW):
 - signal = -111 dBW
 - noise = -204 dBW/Hz + 69 = -135 dBW
 - -S/N = -111 + 135 = +24 dB
- Sun (continuum):
 - signal = -195 dBW/Hz
 - noise = -204 dBW/Hz
 - S/N = + 9 dB

RadioJove ESA-Haystack

ESA-Dresden



For example: ISU's ESA-Dresden radio telescope (A_{eff} = 0.84 m²)





System Temperature

- Power received is sum of external signal and internal noise; write in antenna temperatures: Ton = T_{source} + T_{sys}
- Compare with measurement of `empty' sky : TOFF = Tsky + Tsys

Y = PON/POFF = TON/TOFF = (Tsource + Tsys) /(Tsky + Tsys)

System Temperature

- (For our small telescopes, we may neglect contributions from 3K cosmic microwave background and earth atmosphere: T_{sky} = 0)
- T_{sys} contains all the noise contributions of receiver, antenna spill-over, feeder losses ...

• Detection threshold: e.g. Tant > 0.1 Tsys

System temperature

We measure it by comparing the calibrator (= ground @ 290 K) with the `empty' sky:
 T_{sys} = T_{cal} /(Y-1) = T_{cal}/(T_{ON}/T_{OFF}-1)

- ESA-Dresden: calibrator = Holiday Inn hotel
 → T_{sys} = 170 K
- ESA-Haystack: calibrator = ISU library wall
 → T_{sys} = 300 K

Sensitivity of a Telescope

• Detection limit: Tant = 20 K

$$P = k * T_{ant} = A_{eff} * F / 2 \qquad gives$$
$$F_{min} = 2 k T_{ant} / A_{eff}$$

• For $A_{eff} = 1m^2$:

 $F_{min} = 2 * 1.38 \ 10^{-23} * 20 \ / \ 1 \ Ws/m^2$ $= 5.5 \ 10^{-22} \ W/m^2/Hz$ $= 55000 \ Jy$

• Lower Tant threshold **←** clever techniques ...





How to beat noise: Integration

- Longer observation time → larger sample
- measurement = true value + noise $x_i = a + r$ (*r* random variable ~ Gauss(0, σ_0))

• Average value
$$\bar{x} = \frac{1}{n} \sum x_i$$

- Variance $\sigma^2 = \frac{1}{n} \sum (x_i \bar{x})^2 = \bar{x}^2 \bar{x}^2 \Rightarrow \sigma_0$
- Average is distributed like Gauss(a, σ/\sqrt{n})

Error bar decreases with sample size!

Smoothing



running boxcar average over 30 data points

How to beat noise: Switching

- switch periodically between the object and (stable) comparison source:
 - terminating resistor (thermal noise; Dicke)
 - `empty' sky (beam switching, moving secondary mirror)
- Lines: compare with nearby (`empty') continuum

Integration + Dicke switching ... power processed data summed-up ON source signal summed-up OFF source signal raw data: time **OFF** source: noise ON source: signal + noise

... improves the S/N ratio



Signal : Noise ≈ 1

Lines: compare with nearby continuum



Subtract the baseline ...









