

Introduction

Planet formation starts with coagulation of µm dust and ice grains; in a later stage Planets are formed by accretion of km-sized objects, the planetesimals. The processes involved in the growth of the planetesimals are not yet understood entirely, as different mechanisms, e.g. bouncing and fragmentation, can prevent further growth. Two main groups of models try to explain planetesimal growth: coagulation in mutual collisions and gravitational instabilities in areas of high particle concentration. The collision dynamics of dm bodies are important for coagulation models, as dm bodies start to decouple from the surrounding gas and drift towards the star. They are also important for gravitational instability models, as dm bodies are believed to be affected the strongest by particle concentration mechanisms, e.g. streaming instability. We investigated collisions of cm onto dm dust agglomerates at around 7 ms⁻¹, which can very well represent the collisions of such bodies at 1 AU in protoplanetary discs. In addition to that we show first results of collisions with solid dm ice, as beyond the snow line water ice is dominant and the formation of icy planetesimals possible.

Experiment

Setup for the Ice Collisions



Setup for the Dust Collisions

- collisions of solid ice in a deep freezer (T≈ 17 °C)
- projectiles accelerated towards the target by a crossbow
- collisions observed by a high speed camera at 5000 fps



Figure 1: Experimental Setup for the Ice Collisions

Experiments in a small drop tower (3m high) under vacuum conditions (p≤ 1.5×10⁻¹ mbar)
projectiles (m= 2.5 - 20 g, d= 1.5 - 3 cm) and targets (m≈ 1.5 kg, d= h= 12 cm) are made up of quartz powder with µm grains

- mean volume filling factors of 0.44 (targets) and 0.466 (projectiles)

- collisions observed by a high speed camera (500 fps) and illuminated by hologen lamps

Figure 2: Press with dust agglomerate



Results and Discussion

First Results of the Ice Collisions

- collisions of projectiles of different diameters (1.7 - 3.3 cm)and targets with d= h= 12 cm at velocities of 20 - 43 m s⁻¹ - projectiles have masses of 2 - 17 g, target: m≈ 1.2 kg

- two outcomes are observed: collisions with and without mass transfer from projectile to target
- in both cases the projectiles get disrupted and cause slight



a) mass gain



b) catastrophic disruption

- mean collision velocity of 6.68 ± 0.67 m s⁻¹
- two different outcomes of collisions are observed (see red circles in Fig. 4)
- direct transition between mass gain and catastrophic disruption of the target
- fracture lines are independent of the collision point and lie perpendicular to the symmetry axis

damage to the target surface (small crack)

- transition velocity between the two cases decreases with increasing projectile size (dashed lines in Fig. 4)
- no mass gain in collisions with projectiles of d= 3.3 cm
- only a small amount of the projectile is transferred, the accretion efficiency is less than 2%

Figure 5: Results of the collisions (0 = mass gain, 1 = no mass gain) for collisions with projectiles of different diameters (data points are moved slightly on the y-axis for better visibility) Figure 4: Example for a collision with mass gain and one with catastrophic disruption (Deckers and Teiser 2014)

Fragmentation Strength

- linear and rotational movement are derived from the camera images
- kinetic energy of a projectile is defined as: $E_{kin} = 1/2 (mv^2 + I_x \omega_x^2 + I_y \omega_y^2)$
- the mass balance, i.e. sticking mass or largest target fragment, is determined with a scale
- the threshold is at 298 \pm 25 mJ, which corresponds to a fragmentation strenght of Q^{*} = 190 \pm 16 mJ kg⁻¹

Accretion Efficiency e_{ac}

- dependend on collision parameters: kinetic energy, impact angle α , difference in filling factor ($\Delta \Phi = \Phi_p - \Phi_t$) - analytical formula describing the dependencies: $e_{ac}(E_{kin}, \Delta \Phi, \alpha) = e_{ac,0} + 0.025\%/mJ E_{kin} - 49\%\Delta \Phi - c_i\%/^{\circ} \alpha$ - can easily be included into coagulation models (e.g. Drazkowska et al. 2013)

Figure 6: Dependency of the accretion efficiency on different collision parameters (Deckers and Teiser 2014)

Conclusions

mass gain of the dm body at velocities of up to 40 ms⁻¹
 transition velocity decreases with increasing projectile size

the fragmentation strength of dm dust agglomerates is at Q* = 190 mJ kg⁻¹, a factor 4 larger than expected
growth of the dm body through mass transfer, accretion efficiency depends on different collision parameters
re-accretion of slow small projectile ejecta possible, which can enhance the growth further

References

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