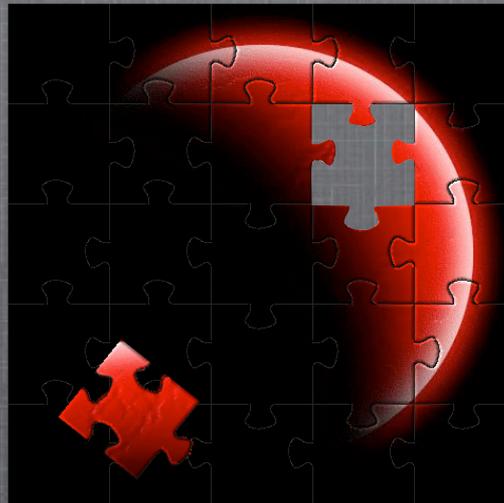


Kiel - 10 / 09 / 2014

Dust and gas mixtures with one fluid



Guillaume Laibe, Saint Andrews University

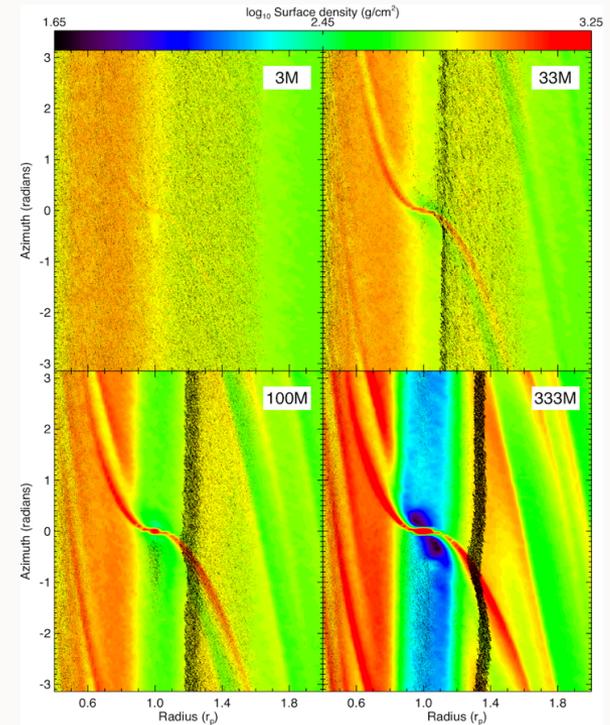
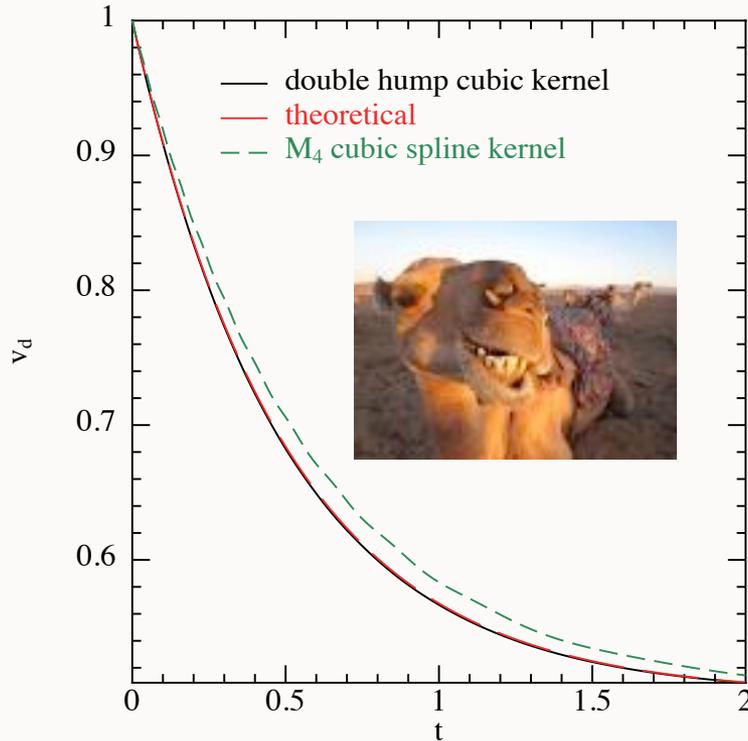
Daniel Price, Monash University

Once upon a time...

Laibe and Price (2011, 2012 a,b), Ayliffe et al. (2012)

Goals:

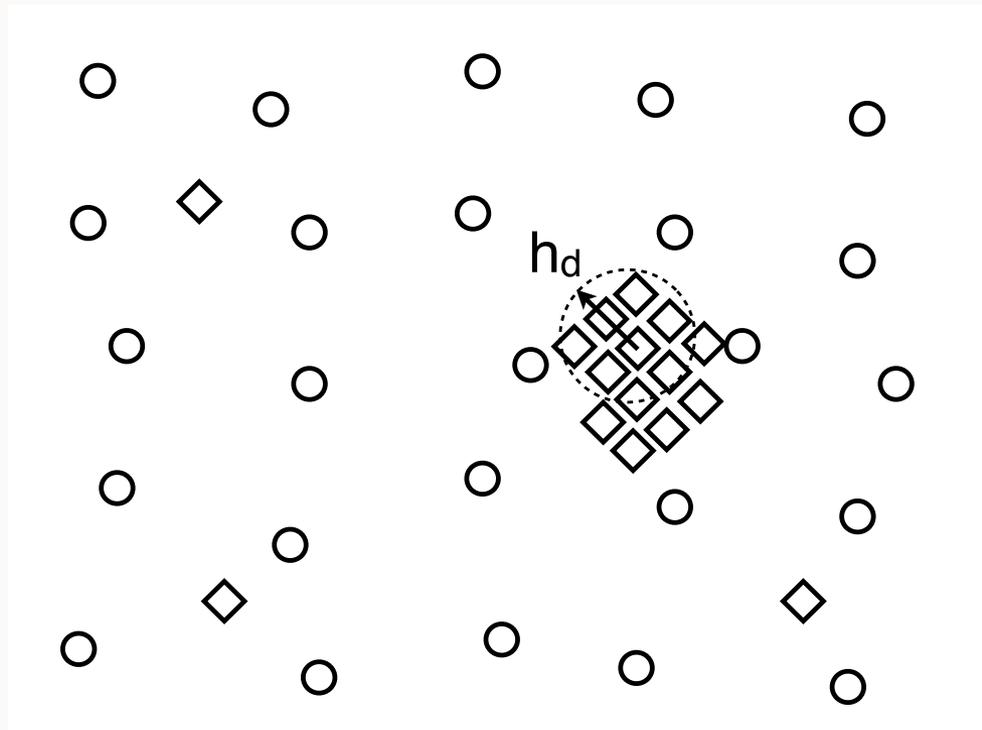
- upgrade the old **two fluids** gas+dust SPH algorithm from Monaghan's (1995)
- implementation in the code PHANTOM



..to dust in a 3D disc

Pb 1: beware of artificial clumping !

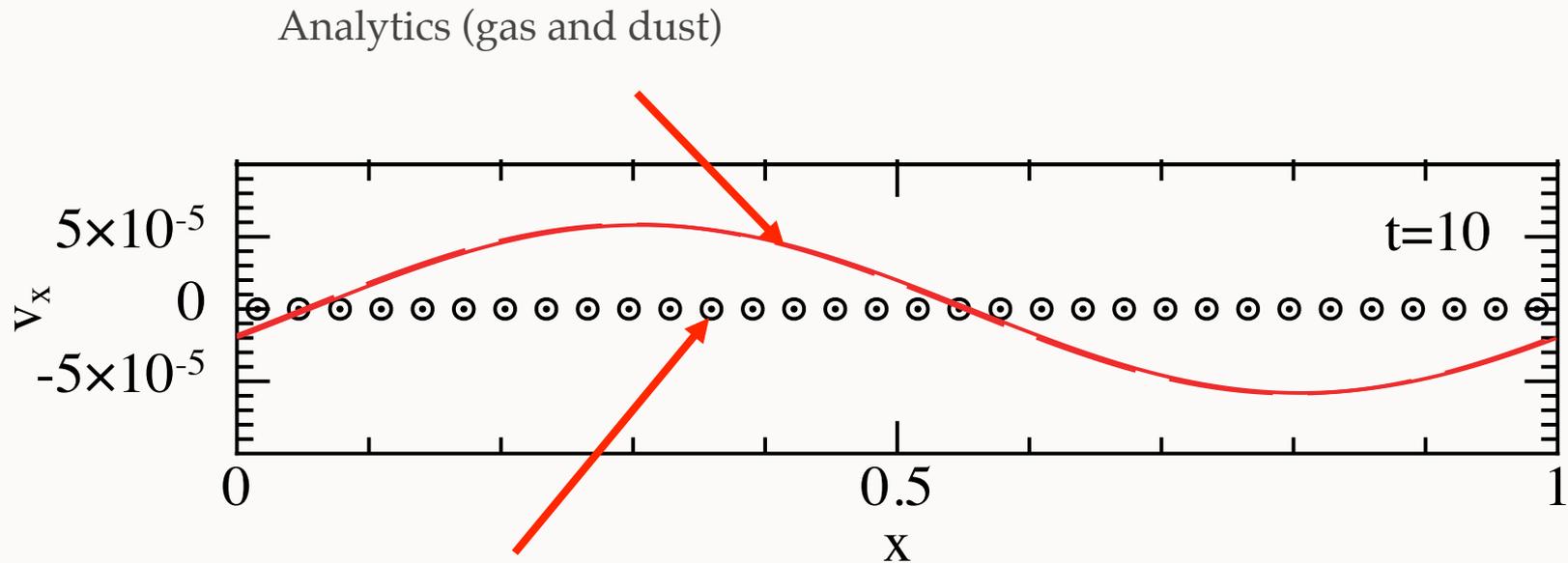
Planet formation requires dust to **concentrate a lot!**



Dust below the gas resolution: **artificial aggregates**

From Charybe to Scylla...

A sound wave in a mixture with small grains:



Numerics (gas and dust)

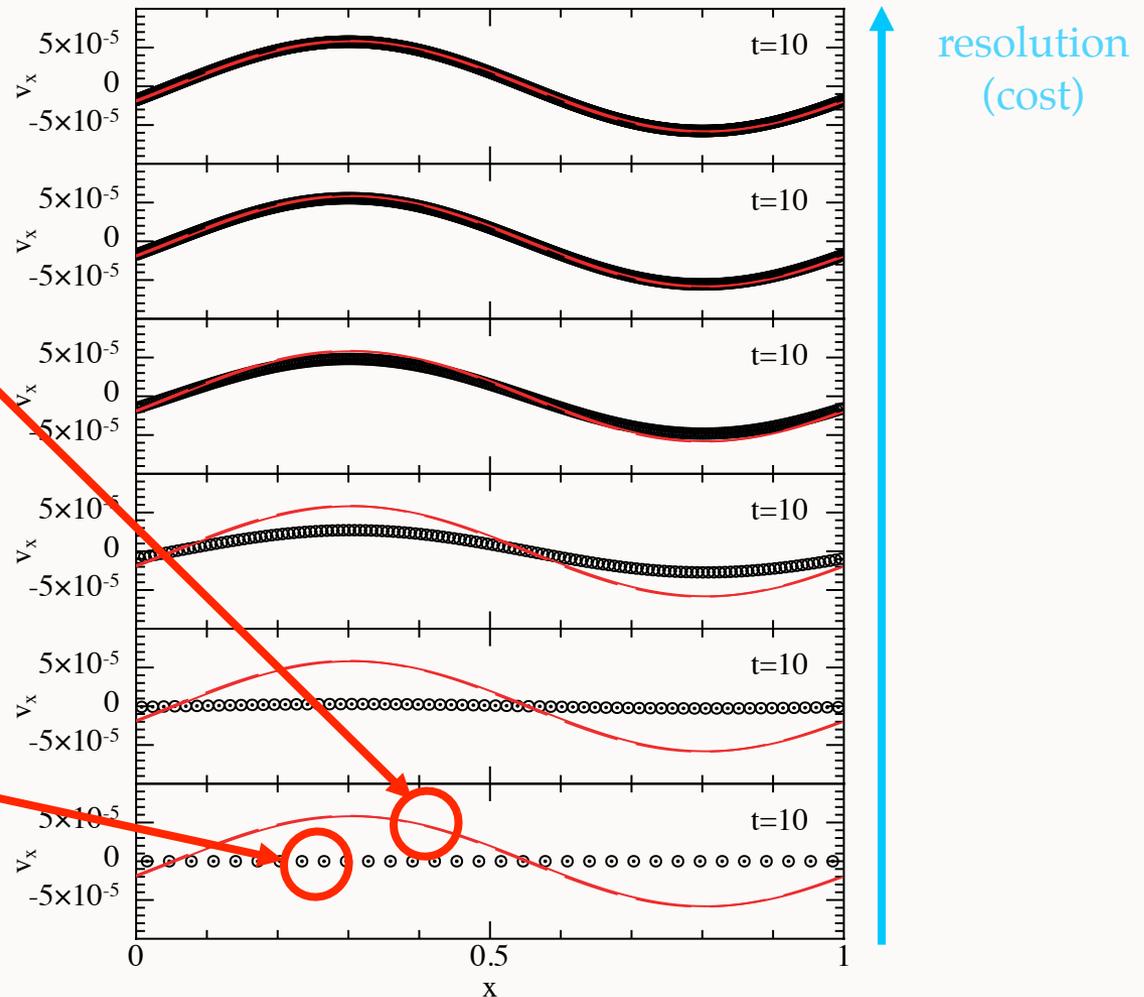
Numerics does not match analytics for small grains !

How to learn physics the hard way

A sound wave in a mixture with small grains:

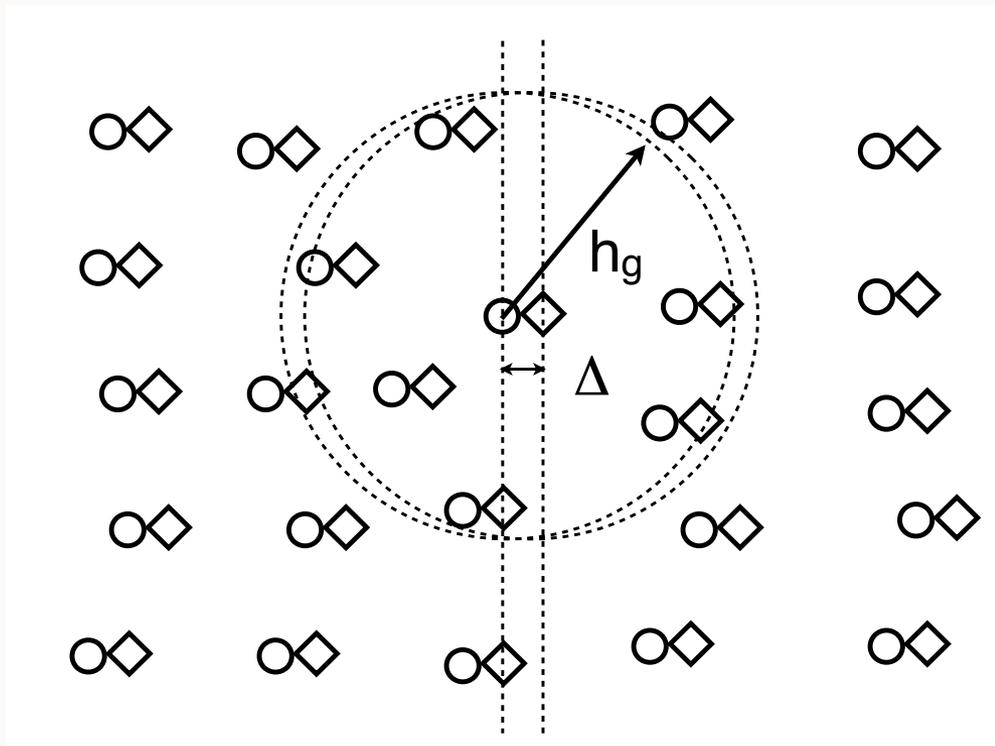
Gas and dust
not quite
superimposed

Energy hugely
over-dissipated



Pb2: spatial resolution criterion for strong drag

The physical **spatial dephasing** between the phases is not resolved: $h \lesssim c_s t_s$.



Enormous computational cost or massive **artificial dissipation** of the energy

Deficiency of multifluid algorithms, whatever the numerical method used

The one fluid approach

Laibe and Price (2014 a,b)

Dual approach:

$$\rho \equiv \rho_g + \rho_d \quad \mathbf{v} \equiv \frac{\rho_g \mathbf{v}_g + \rho_d \mathbf{v}_d}{\rho_g + \rho_d},$$

one fluid...

$$\epsilon = \rho_d / \rho \quad \Delta \mathbf{v} \equiv \mathbf{v}_d - \mathbf{v}_g$$

...with two phases

$$\frac{d\rho}{dt} = -\rho(\nabla \cdot \mathbf{v}),$$

Total mass conserved

$$\frac{d\epsilon}{dt} = -\frac{1}{\rho} \nabla \cdot [\epsilon(1-\epsilon)\rho \Delta \mathbf{v}],$$

Composition evolution

$$\frac{d\mathbf{v}}{dt} = -\frac{\nabla P_g}{\rho} - \frac{1}{\rho} \nabla \cdot [\epsilon(1-\epsilon)\rho \Delta \mathbf{v} \Delta \mathbf{v}] + \mathbf{f},$$

Additional anisotropic pressure

$$\frac{d\Delta \mathbf{v}}{dt} = -\frac{\Delta \mathbf{v}}{t_s} + \frac{\nabla P_g}{(1-\epsilon)\rho} - (\Delta \mathbf{v} \cdot \nabla) \mathbf{v} + \frac{1}{2} \nabla [(2\epsilon - 1) \Delta \mathbf{v}^2],$$

Trivial dissipation term

$$\frac{du}{dt} = -\frac{P_g}{(1-\epsilon)\rho} \nabla \cdot (\mathbf{v} - \epsilon \Delta \mathbf{v}) + \epsilon (\Delta \mathbf{v} \cdot \nabla) u + \epsilon \frac{\Delta \mathbf{v}^2}{t_s},$$

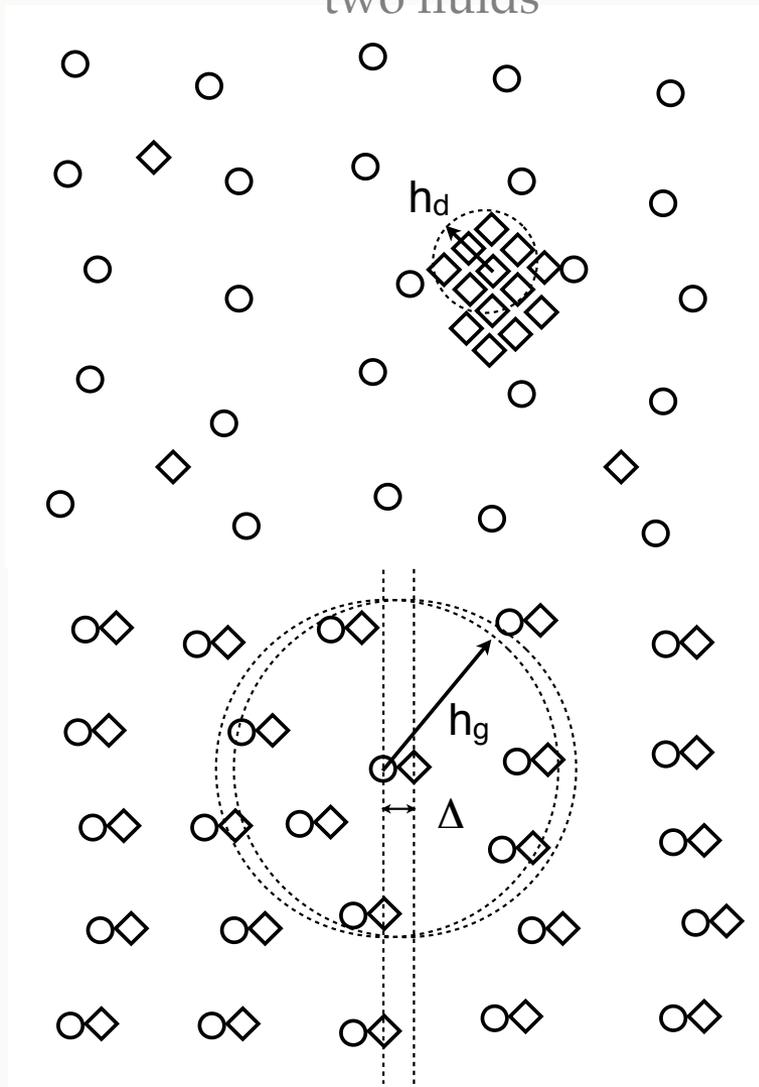
Energy conserved



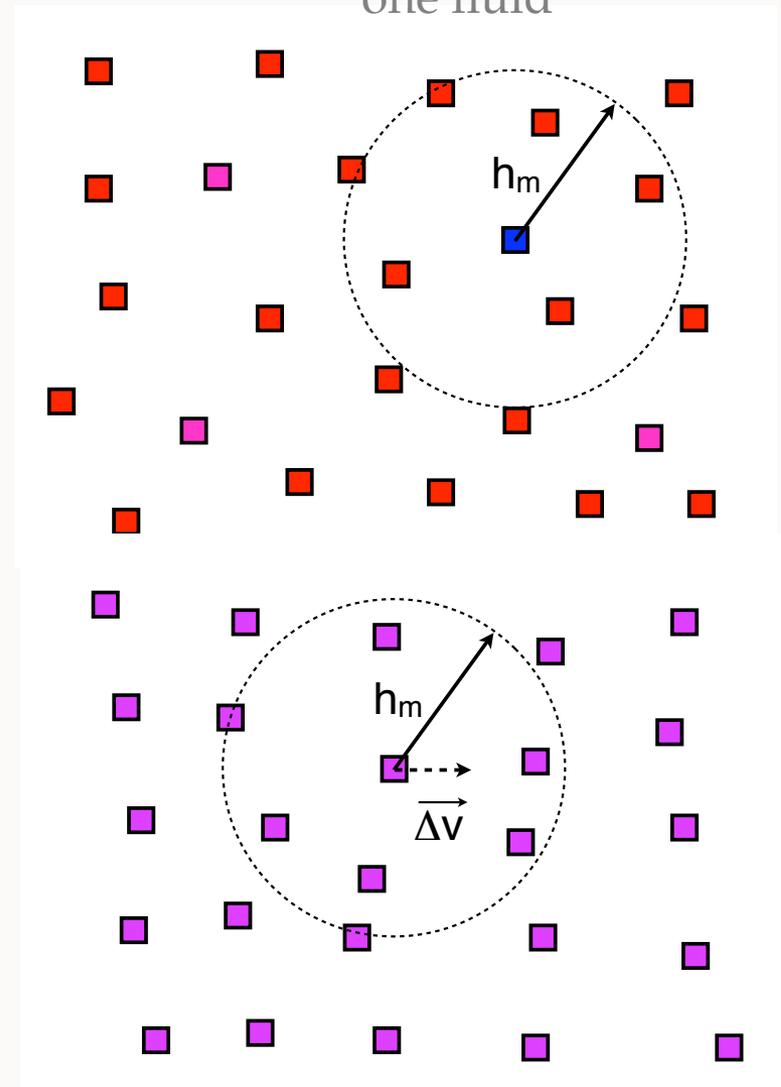
$$\frac{d}{dt} = \frac{\partial}{\partial t} + \mathbf{v} \cdot \nabla$$

Better for planet formation

two fluids

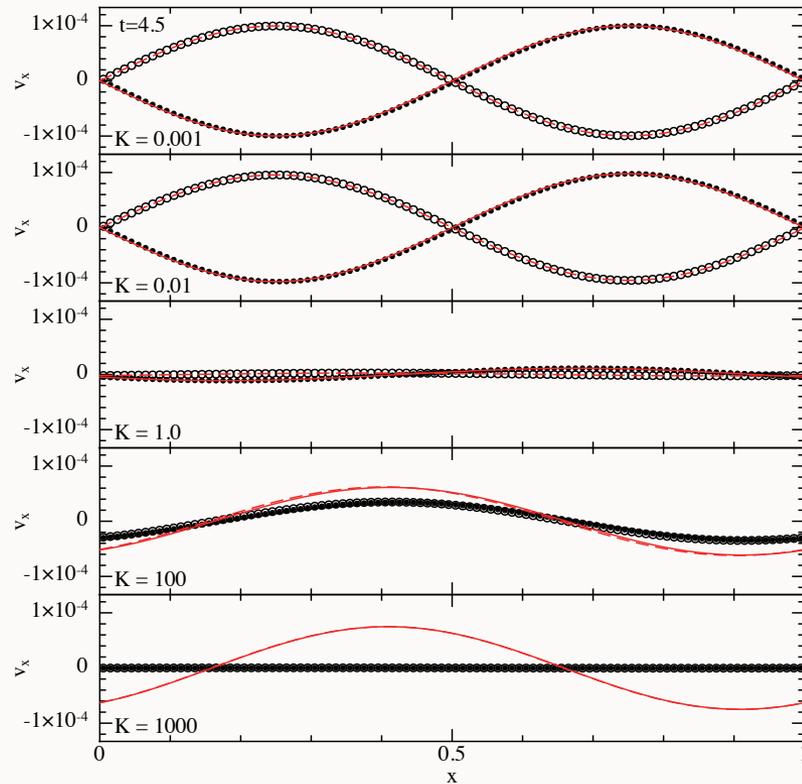


one fluid

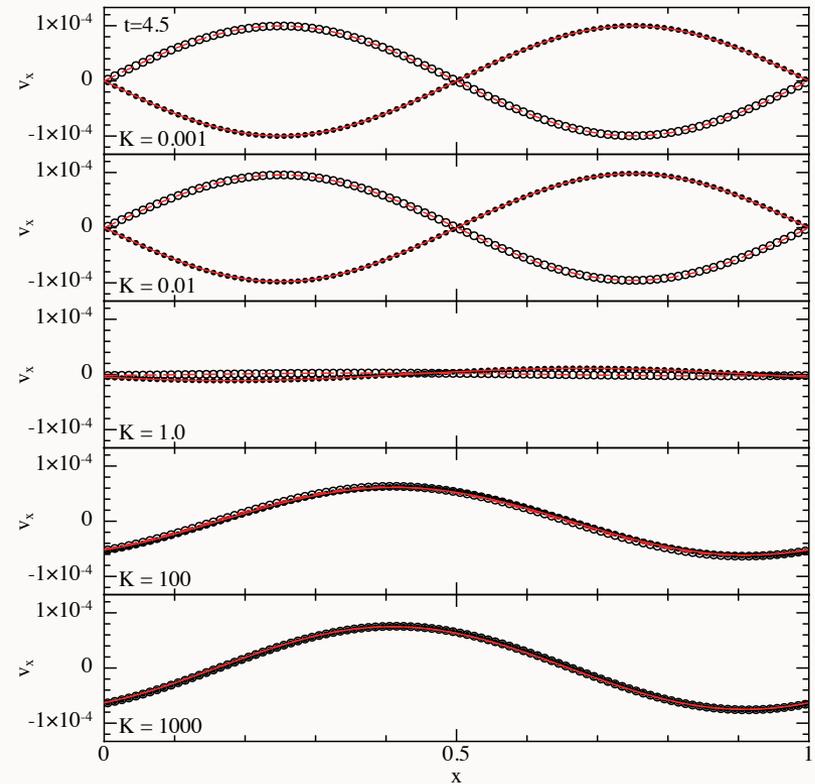


Sound wave

two fluids formalism



one fluid formalism



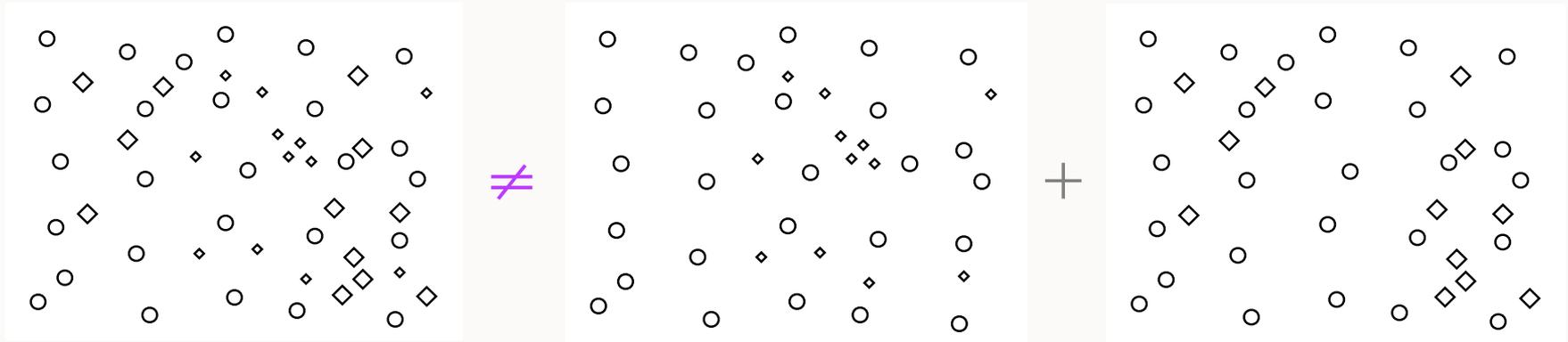
For a 3D simulation of sub-micronic grains at 1AU:
computational time reduced by a factor of... **ten billions!**

see also Loren-Aguilar and Bate (2014)

New (1): generalisation with any number of dust phases

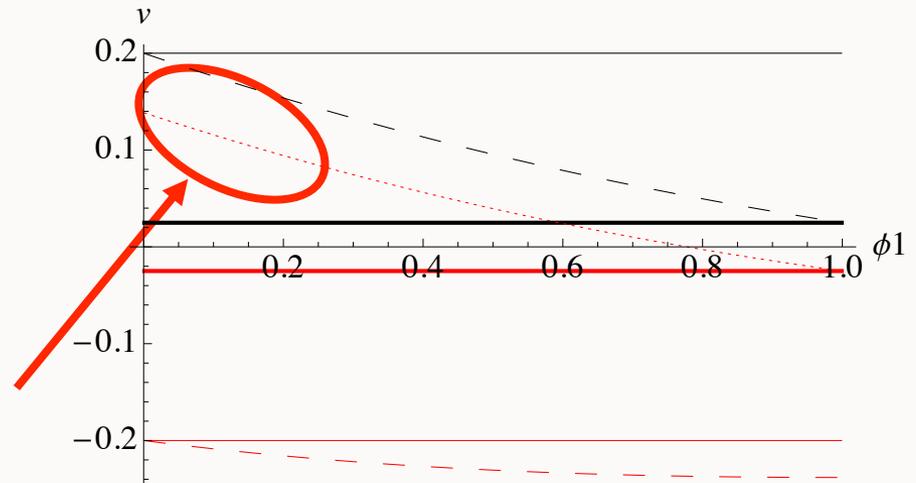
One fluid with one gas phase + N dust phases.

Laibe and Price (2014 c)

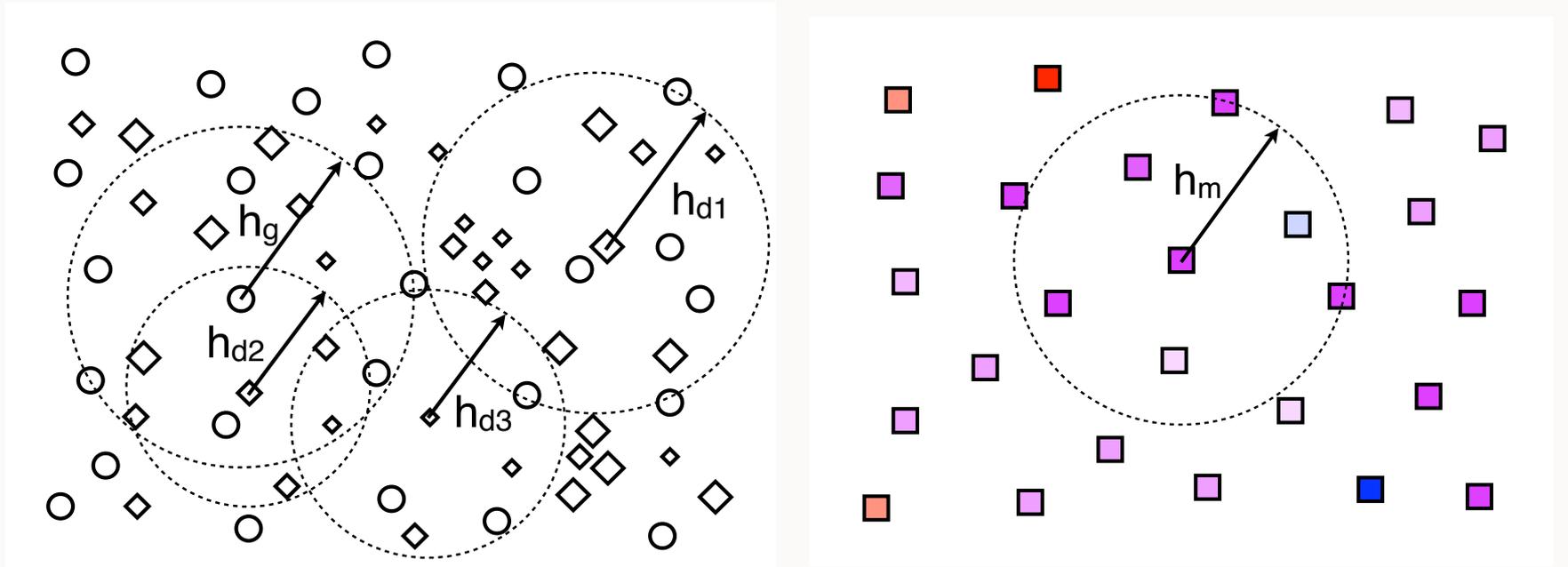


All the dust phases have to be treated **simultaneously**

Radial-drift with N dust species:
outward migration of large dust grains.



Interest for astrophysical simulations !



- 1- Ability to treat multiple grains sizes locally
- 2- Easy to compute the local dust distribution (opacities...)
- 3- SPH formalism seem to work... to be continued (and growth added)!

New (2): one-fluid as diffusion

Small grains: the one-fluid terms are replaced by a **diffusion-like term**

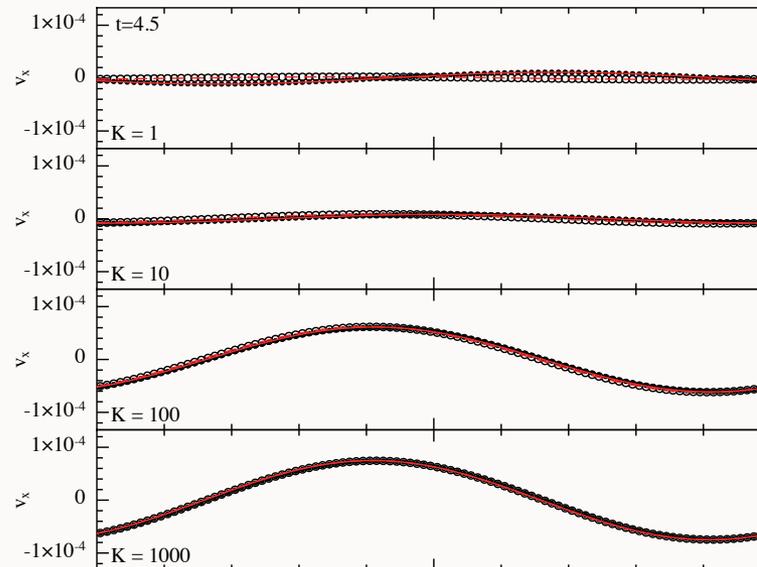
$$\Delta t < t_s,$$



$$\Delta t < C \left(\frac{\Delta t_{\text{Cour}}}{t_s} \right)^2 t_s,$$

hard constrain

soft constrain



Easy and cheap one-fluid formalism

Laibe and Price (in prep.)

With two fluids:

- artificial aggregates when dust concentrates
- huge numerical cost vs energy dissipation for small grains
- issues with grain growth / fragmentation

With one fluid:

- no artefact when dust concentrates
- treats easily small grains
- grains distribution localised for grain growth / fragmentation